

Horizontal Tire Spray Advantages

COST

- Manual setup
- Low cost manual load/unload

QUALITY

- Manual fluid regulator
- Manual spray gun adjustment
- Paint entire 360 degree inside
- Spray based on timer

SERVICE

- Easy access maintenance
- Replaceable filters
- Quick change spray guns
- Ease of installation
- Spare parts



Quick change spray gun & manually adjustable positioning of the spray gun. Knurled rollers to provide grip.



Adjustable timer to allow tire to get up to speed prior to painting. Potentiometer to adjust tire rotation speed. Push button starts & keeps the tire rotating. Tire stops when the button is released.



5 gallon Stainless Pressure Pot.



Manually adjustable regulators for Fan and Atom air pressures.



Wet mist collector with Secondary HEPA filter.

Model: HTS100i

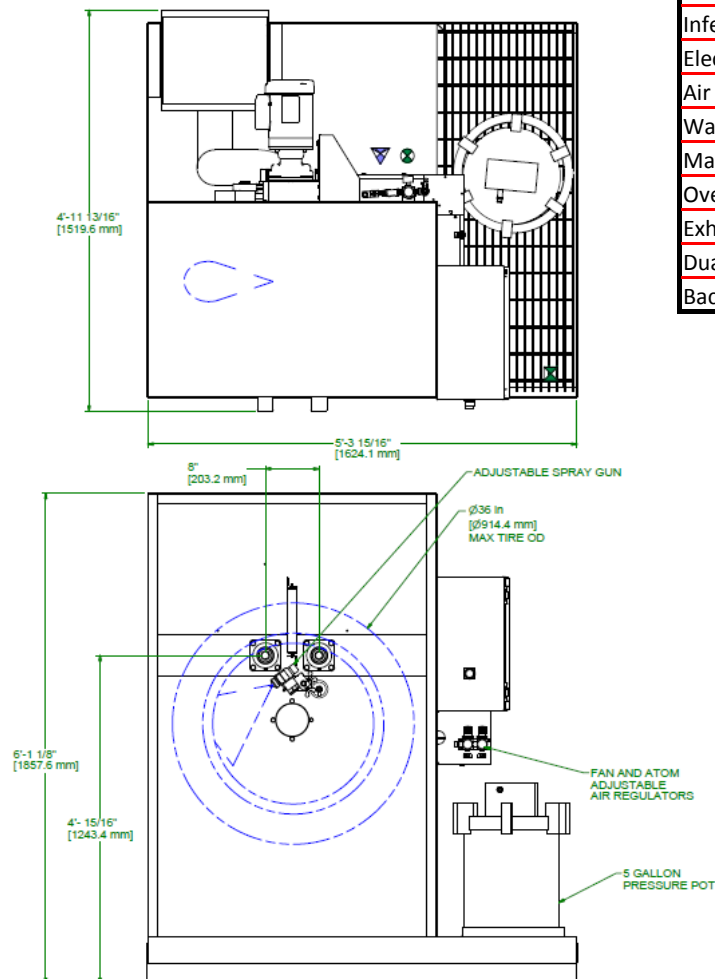
Horiz. Tire Spraying

Pioneer's HTS Green Tire Sprayer is ideal for Radial or Bias-Ply Passenger, Utility, Trailer, and AG Tires. Our pressure pot spray system provides the low cost solution you need for spraying green tires.

Call today for quotation...419-737-9506

Model "HTS100i" Specifications

Bead Diameter	12" - 24"	305- 610mm
Tire Width (bead-bead)	6" - 24"	152- 610mm
Tire OD Diameter	16" - 36"	406- 915mm
Max Tire Weight	85lbs	38.5kg
Inside Tire Spray	360 degrees	
Cycle Time (tph)	Approximately 180	
Cycle Time (tpd)	Approximately 4,320	
Tire Measurement	N/A - manually adjusted by operator	
Bar Code Reader	Optional	
Spray Gun	Quick change manifold	
Spray Gun Pattern	Variable fan manually adjustable control	
Fluid Delivery	5 gallon Pressure Pot	
Atomizing Air	Variable manually adjustable control	
Tire lube	Water based system	
Water Purge	Not Standard	
Infeed conveyor	N/A—Manual load/unload	
Electrical Service Req'd	480v/3ph/30amp or 380V	
Air Service Req'd	80psi @ 3/4" inlet	
Water Service Req'd	NONE	
Machine footprint	10' x 8'	
Overall Height	6'-2"	
Exhaust Fan	1 hp	300 cfm
Dual Filters	Secondary HEPA filter	
Backdraft booth	Powder Coated Steel	



Modular Design with Integrated Exhaust